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Advance Computer Programming

**Project 4 User’s Manual:**

1. Download and unzip the submission file
2. The submission file includes:

-Horse.java class

-HorseRun.java class

-HorseFrame.java class

-h1.jpg

-h2.png

-h3.jpg

-h4.jpg

-h5.jpg

1. Environment: This program has been tested in the multiplatform lab and will run there.
2. Running the program: be sure the sample images are in the same directory.

-open all the java file and build each of them and run the program from the **HorseFrame** frame class, for it has my main method.